

**Amendments to the Claims:**

1-20 (Cancelled).

21 (Currently Amended) A computer-implemented method for shadowing a current runtime execution information between a first computing device and a second computing device, the method comprising:

associating shadow settings with an application of the first computing device;

registering the application of the first computing device with a shadow manager, wherein the shadow manager is on the first computing device, wherein registering the application includes communicating the settings to the shadow manager;

receiving a system event on the computing device, wherein the system event indicates a coupling of the second computing device to the first computing device;

upon receiving the system event, determining whether shadowing is supported according to the settings communicated to the shadow manager;

when shadowing is supported,

shadowing, by the shadow manager, the current runtime execution of the application, wherein the application is actively executing on the first computing device wherein the actively executing application includes a current runtime, and

sending, from the shadow manager of the first computing device, data of the current runtime execution of the application, wherein the data of the current runtime execution of the application is configured to cause the second computing device to execute an application on the second computing device with the same current runtime as the current runtime execution of the application on the first computing device, to mirror the current runtime of the actively executing application of the first computing device.

22 (Currently Amended) The computer implemented method of claim 21, wherein the shadow settings include at least one member of a group comprising: supported file identifiers of the application, computing device identifiers for identifying computing devices having authority to couple to the first computing device, a manually manual shadowing setting, and an automatic shadowing setting.

23 (Previously Presented) The computer implemented method of claim 21, wherein determining whether shadowing is supported includes determining whether the shadow settings include at least one member of a group comprising: manual shadowing and automatic shadowing.

24 (Previously Presented) The computer implemented method of claim 21, wherein determining whether shadowing is supported includes confirming a digital certificate associated with the first computing device and the second computing device.

25 (Previously Presented) The computer implemented method of claim 21, wherein determining whether shadowing is supported includes accessing digital rights management information associated with the application of the first computing device to determine whether shadowing is supported.

26 (Previously Presented) The computer implemented method of claim 21, further comprising ignoring the second computing device when shadowing is not supported.

27 (Currently Amended) The computer implemented method of claim 21, wherein the current runtime execution of the application is associated with at least one member of a group comprising: an-executing the current runtime execution of a music application, an-executing the current runtime execution of a video application, an-executing the current runtime execution of a voice-over-Internet-Protocol application, an-executing the current runtime execution of a web browsing application, and an-executing the current runtime execution of a word processing application.

28 (Previously Presented) A computer-readable storage medium having computer executable instructions for shadowing a current runtime execution information between a first computing device and a second computing device, the instructions comprising:  
associating shadow settings with an application of the first computing device;

registering the application of the first computing device with a shadow manager, wherein the shadow manager is on the first computing device, wherein registering the application includes communicating the settings to the shadow manager;

receiving a system event on the computing device, wherein the system event indicates a coupling of the second computing device to the first computing device;

upon receiving the system event, determining whether shadowing is supported according to the settings communicated to the shadow manager;

when shadowing is supported,

shadowing, by the shadow manager, the current runtime execution of the application, wherein the application is actively executing on the first computing device wherein the actively executing application includes a current runtime, and

sending, from the shadow manager of the first computing device, data of the current runtime execution of the application, wherein the data of the current runtime execution of the application is configured to cause the second computing device to execute an application on the second computing device with substantially the same current runtime as the current runtime execution of the application on the first computing device, to mirror the current runtime of the actively executing application of the first computing device.

29 (Currently Amended) The computer readable storage medium of claim 28, wherein the shadow settings include at least one member of a group comprising: supported file identifiers of the application, computing device identifiers for identifying computing devices having authority to couple to the first computing device; a manually manual shadowing setting, and an automatic shadowing setting.

30 (Previously Presented) The computer readable storage medium of claim 28, wherein determining whether shadowing is supported includes determining whether the shadow settings include at least one member of a group comprising: manual shadowing and automatic shadowing.

31 (Previously Presented) The computer readable storage medium of claim 28, wherein determining whether shadowing is supported includes confirming a digital certificate associated with the first computing device and the second computing device.

32 (Previously Presented) The computer readable storage medium of claim 28, wherein determining whether shadowing is supported includes accessing digital rights management information associated with the application of the first computing device to determine whether shadowing is supported.

33 (Previously Presented) The computer readable storage medium of claim 28, further comprising ignoring the second computing device when shadowing is not supported.

34 (Currently Amended) The computer readable storage medium of claim 28, wherein the current runtime execution of the application is associated with at least one member of a group comprising: an executing the current runtime execution of a music application, an executing the current runtime execution of a video application, an executing the current runtime execution of a voice-over-Internet-Protocol application, an executing the current runtime execution of a web browsing application, and an executing the current runtime execution of a word processing application.

35 (Currently Amended) A system for shadowing a current runtime execution information between a first computing device and a second computing device, the system comprising:

a processor; and

a memory having computer executable instructions, wherein the computer executable instructions are configured for:

associating shadow settings with an application of the first computing device;

registering the application of the first computing device with a shadow manager, wherein the shadow manager is on the first computing device, wherein registering the application includes communicating the settings to the shadow manager;

receiving a system event on the computing device, wherein the system event indicates a coupling of the second computing device to the first computing device;

upon receiving the system event, determining whether shadowing is supported according to the settings communicated to the shadow manager;

when shadowing is supported,

shadowing, by the shadow manager, the current runtime execution of the application, wherein the application is actively executing on the first computing device wherein the actively executing application includes a current runtime, and

sending, from the shadow manager of the first computing device, data of the current runtime execution of the application, wherein the data of the current runtime execution of the application is configured to cause the second computing device to execute an application on the second computing device with substantially the same current runtime as the current runtime execution of the application on the first computing device, to mirror the current runtime of the actively executing application of the first computing device.

36 (Currently Amended) The system of claim 35, wherein the shadow settings include at least one member of a group comprising: supported file identifiers of the application, computing device identifiers for identifying computing devices having authority to couple to the first computing device, a manually manual shadowing setting, and an automatic shadowing setting.

37 (Previously Presented) The system of claim 35, wherein determining whether shadowing is supported includes determining whether the shadow settings include at least one member of a group comprising: manual shadowing and automatic shadowing.

38 (Previously Presented) The system of claim 35, wherein determining whether shadowing is supported includes confirming a digital certificate associated with the first computing device and the second computing device.

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39 (Previously Presented) The system of claim 35, wherein determining whether shadowing is supported includes accessing digital rights management information associated with the application of the first computing device to determine whether shadowing is supported.

40 (Previously Presented) The system of claim 35, further comprising ignoring the second computing device when shadowing is not supported.